



SBRCM FUN FLY EVENT

Basic Rules:

1. Be a current member of AMA and the SBRCM Club
2. Must use the same aircraft for all events
3. If you have a crash or equipment failure you will be given ONE reflight
4. Points awarded for each event as follows:
 - a. 1st Place 10 points
 - b. 2nd Place 9 points
 - c. 3rd Place 8 points
 - d. Etc, etc.

If a tie occurs both flyers will be awarded points for that level.

Overall winner will be the highest total number of cumulative points.

EVENT #1 The Reno Shuffle

A timed event. Flyer rolls a die, takes off, does the number of loops indicated on the die, lands and again rolls the die until the same number appears again. Time starts on take-off roll and ends when the number appears the second time. Fastest time wins.

EVENT #2 Nail the Landing

Runway is marked with an X. Flyer takes off and tries to land with the main landing gear on the center of the X. It is where the gear first touches and roll outs after touch down do not count. Distance from the center of the X is measured, the closest wins.

EVENT #3 Top Gun

A timed event starting when the wheels leave the runway. Pilot must fly the pattern once and land on the runway. Time stops when wheels touch ground. Fastest time wins.

NOTE: In all events any unsafe actions will disqualify the pilot.